

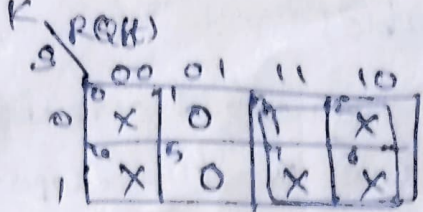
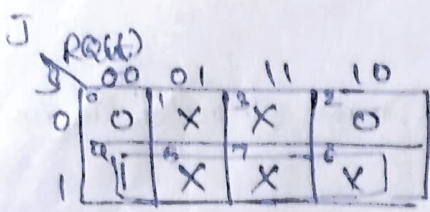
Conversion of Flip-flops

→ To convert one type of flip-flop into another type, we have to obtain the expressions for the inputs of the existing flip-flop in terms of the inputs of the required flip-flop and the present state variables of the existing flip-flop and implement them.

JK Flip-flop to SR Flip-flop

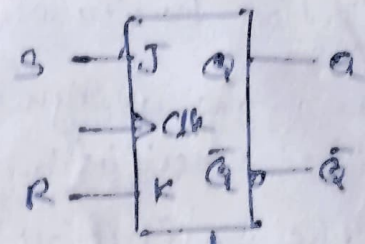
External Inputs		Present State	Next State	Flip-flop Inputs	
S	R	$Q(t)$	$Q(t+1)$	J	K
0	0	0	0	0	X
0	0	1	1	X	0
0	1	0	0	0	X
0	1	1	0	X	1
1	0	0	1	1	X
1	0	1	1	X	0

Conversion
Table



$J = S$ $K = R$

K-maps for J and K

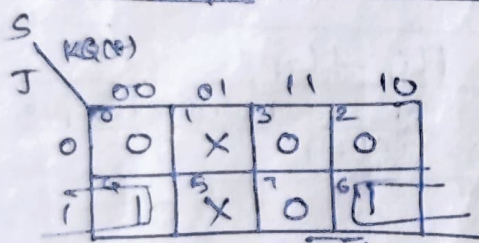


Logic diagram

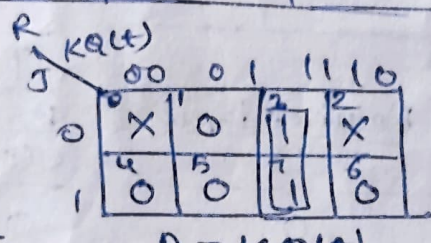
SR Flip-flop to JK Flip-flop

External Inputs		Present State	Next State	Flip-flop Inputs	
J	K	Q(t)	Q(t+1)	S	R
0	0	0	0	0	X
0	0	1	1	X	0
0	1	0	0	0	X
0	1	1	0	0	1
1	0	0	1	1	0
1	0	1	1	X	0
1	1	0	0	0	1
1	1	1	0	0	1

Conversion table

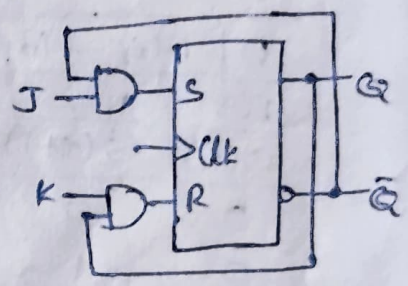


$S = JQ(t)$



$R = KQ(t)$

K-maps for S and R

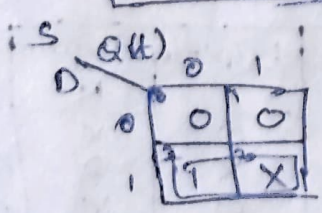


Logic diagram

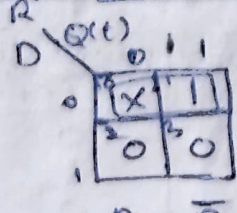
SR Flip-flop to D Flip-flop

External Inputs	Present State	Next State	Flip-flop Inputs	
D	Q(t)	Q(t+1)	S	R
0	0	0	0	X
0	1	0	0	1
1	0	1	1	0
1	1	1	X	0

Conversion table

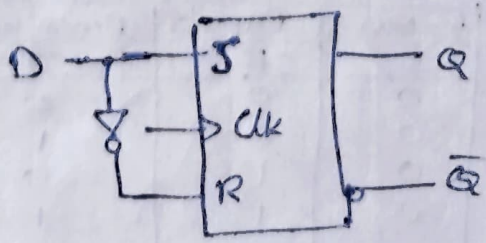


$S = D$



$R = \bar{D}$

K-maps for S and R



Logic diagram

D Flip-flop to SR Flip-flop

External Inputs		Present State	Next State	Flip-flop Input
S	R	$Q(t)$	$Q(t+1)$	D
0	0	0	0	0
0	0	1	1	1
0	1	0	0	0
0	1	1	0	0
1	0	0	1	1
1	0	1	1	1

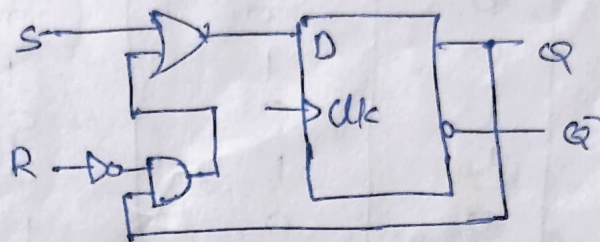
Conversion table

D

RQ(t)		S	
00	01	11	10
0	1	0	0
1	1	X	X

$$D = S + \bar{R}Q(t)$$

K-map for D



Logic diagram

JK Flip-flop to T Flip-flop

External Input	Present State	Next State	Flip-flop Inputs	
T	$Q(t)$	$Q(t+1)$	J	K
0	0	0	0	X
0	1	1	X	0
1	0	1	1	X
1	1	0	X	1

Conversion table

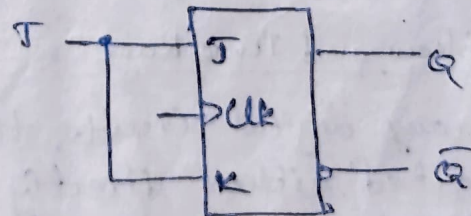
T		Q(t)	
0	1	0	1
0	X	0	0
1	X	1	1

$$J = T$$

K		Q(t)	
0	1	0	1
X	0	0	1
X	1	1	0

$$K = T$$

K-maps for J and K

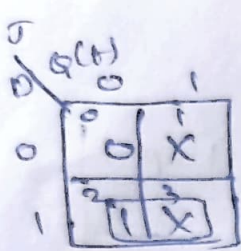


Logic diagram

JK Flip-flop to D Flip-flop

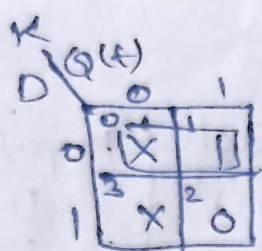
External Input	Present State	Next State	Flip-flop Inputs	
D	$Q(t)$	$Q(t+1)$	J	K
0	0	0	0	X
0	1	0	X	1
1	0	1	1	X
1	1	1	X	0

Conversion table

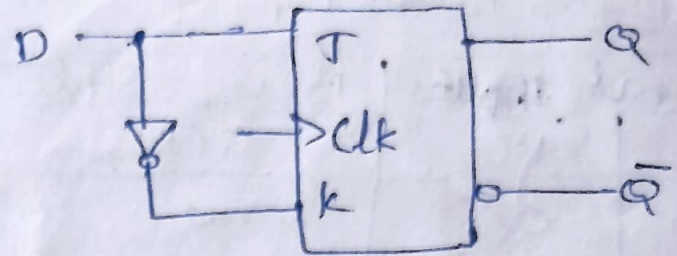


$$J = D$$

K-maps for J and K



$$K = \bar{D}$$

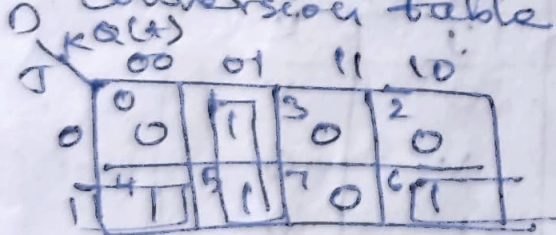


Logic diagram

D-Flip-flop to JK Flip-flop

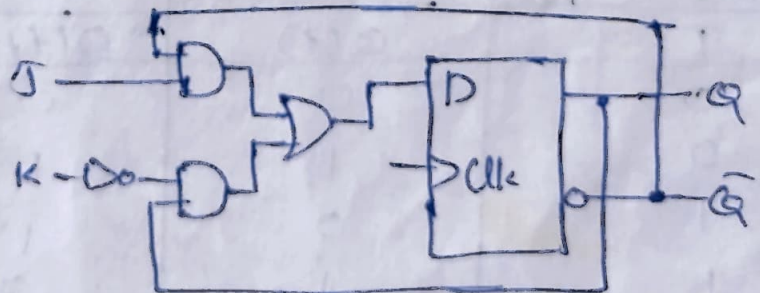
External Inputs		Present State	Next State	Flip-flop Input
J	K	$Q(t)$	$Q(t+1)$	D
0	0	0	0	0
0	0	1	1	1
0	1	0	0	0
0	1	1	0	0
1	0	0	1	1
1	0	1	1	1
1	1	0	0	0
1	1	1	0	0

Conversion table



$$D = J\bar{Q}(t) + KQ(t)$$

K-map for D



Logic diagram